



SECTION VIII

MODIFIED

Badminton
HANDBOOK

2024

Girls Badminton Sport Coordinator

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IMPORTANT INFORMATION

Sport Season – Fall

Start Date – Tuesday, September 3, 2024

End Date – Saturday, November 2, 2024

Required Number of Practices

- 6 individual practices prior to first scrimmage or game

- A team will be permitted a maximum of 15 minutes to warm-up D.
- All rules and regulations in this handbook will be followed in addition to Section VIII rules and The Badminton World Federation (BWF) rules.

Configuration Guidelines

- Players **MUST** be playing in strength on the basis of ability. Coaches are encouraged to have a round-robin type tournament in the beginning of the season to determine strength order. #1 = 1st singles #4 & #5 = 1st doubles #2 = 2nd singles #6 & #7 = 2nd doubles #3 = 3rd singles #8 & #9 = 3rd doubles #10 & #11 = 4th doubles

Court Markings:

- Markings on the court are to be clearly visible and should be the same color.
- Sidelines should not be shared.

Coaching

- Each team may only be coached by coaching staff. Student Officials and spectators are not to coach or interfere with any matches.

- Players may be coached between the 1st and 2nd game and between the 2nd and 3rd game provided that the time does not exceed one (1) minute and three (3) minutes respectively.
- Players should be coached to call their own “obvious” carries on themselves. An opposing player may not call a carry on his opponent.
- Players should be coached to watch for a delay of game. A player can get himself set, but not intentionally walk around the court and off to the side to stall.
- Players should be coached that a serve must be a definite underhand serve with both feet in a stationary position until contact with the shuttle. No players should be using a sidearm serve. Flick serve requirements of a backhand serve in which the shuttle is contacted at or below waist height. If there is a discrepancy, the receiving player must issue a warning and coaches will be called to the court. However, the receiving player should play the shuttle until it is dead before they question the serve. The warning will remain throughout the match. If an illegal serve is committed after the warning has been issued, the server will lose his serve.

Student Officials

- Managers or extra players will be used as scorekeepers.
- Please make certain that all players on a team are familiar with scoring both singles and doubles matches. Any player should be able to score.
- Scorekeepers should be competent individuals who must be alert during the entire match. •Scorekeepers are NOT allowed to have cell phones with them while sitting courtside. No more than two scorekeepers are permitted to sit courtside.
- The scorekeeper should observe the server’s foot during the serve. No server may step on the short service line when serving. The scorekeeper can call a foot fault if asked by the receiving team. If there is a discrepancy, the receiving player must issue a warning and coaches will be called to the court. However, the receiving player should play the shuttle until it is dead before they question the foot fault. The warning will remain throughout the match. If a foot fault is committed after the warning has been issued, the server will lose his serve.
- Players MUST call their own lines. If they cannot make a call, they should call the shuttle in.
- If the lines present a problem to either player, then lines people can be requested. Two lines people will be provided, one from each school. If there is a discrepancy, a player must issue a warning and coaches will be called to the court. However, the player should play the shuttle until it is dead before they question the lines. The warning will remain throughout the match. The lines people will then make calls only if they are asked.

Badminton Etiquette

- Know the rules well and abide by their intent as well as their details.

- The server should always be sure the receiving side is ready to receive before serving. The serve should be clearly legal.
- Players should not cause any undue delays in continuous play.
- When a rally is finished, the player on the same side of the net as the shuttle should immediately retrieve it and return it to the server.
- Players make all line and fault calls only on their own side of the net. Always give the opponent the benefit of the doubt. The shuttle should be seen clearly out to call it out. Unseen shuttles should be assumed to be in, unless other facts contribute to a "let" call and replay. Respect opponent's calls without argument.
- Call "let" and replay uncertain or obstructed calls.
- Keep conversation and comments to a minimum, and emotions under control. Compliments, such as "good shot", are fine after a rally
- Interrupting or distracting your opponent, or other matches in progress, by shouting or yelling at any point during the match is prohibited and can result in disqualification.
- Spectators should be quiet and respectful (no excessive cheering, no noise on the serve, etc).